

Circle



Make a Variable

- angle
- oX
- oY
- pntX
- pntY
- radius
- side

```
when clicked → 1 Circle blobs
clear
go to x: 0 y: 50
set radius to 100
set angle to 0
repeat 36
  set pntY to radius * sin of angle
  set pntX to radius * cos of angle
  change angle by 10
  go to x: pntX y: pntY
stamp
```