

Turney



```
when clicked
  go to x: 0 y: 0
  clear
  forever
    turn 12 degrees
    stamp
```

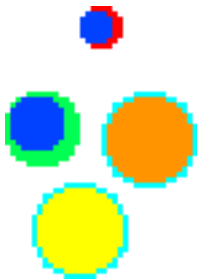
A single sprite made up of four coloured blobs revolves around making a copy of its image by using **stamp**.

In the forever loop try some of these blocks (commands)

Try varying the numbers in the white circles.

What gives you the most interesting picture?

With paint new sprite make up another shape.



```
change x by 1
```

```
change y by 1
```

```
move 10 steps
```

```
change x by pick random -20 to 20
```

```
change y by pick random -20 to 20
```