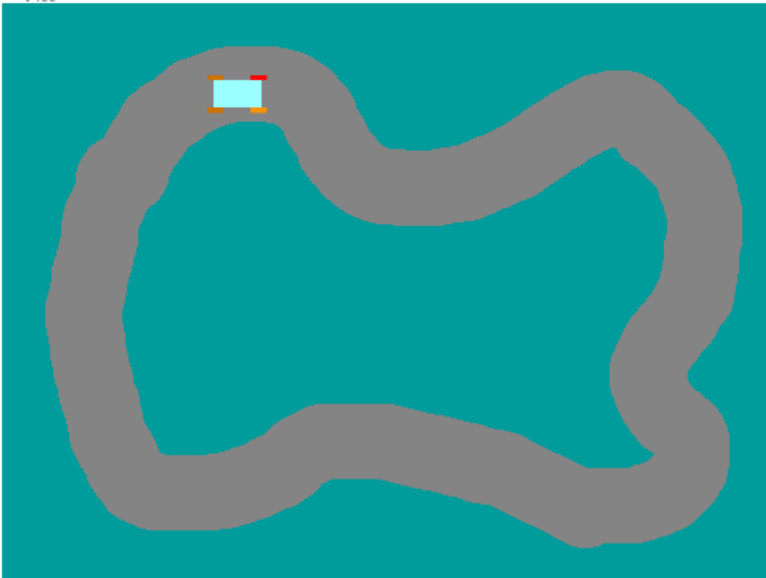


track\_1



x: 240 y: -180



```
when clicked  
go to x: -95 y: 125  
point in direction 90
```

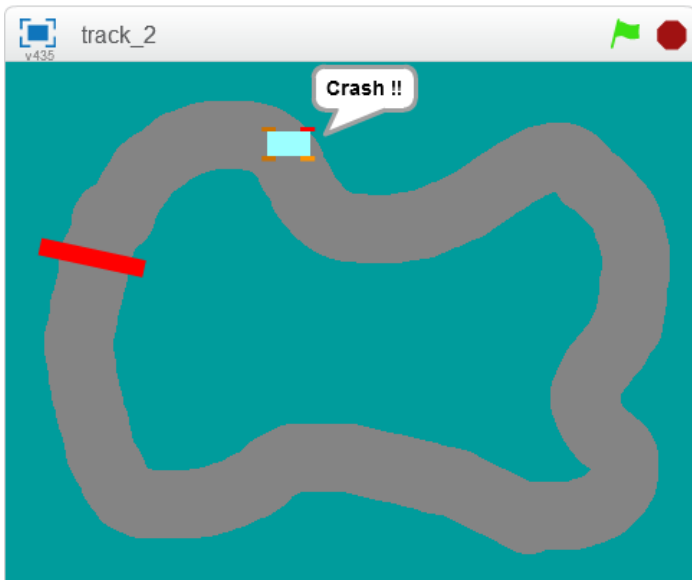
```
when right arrow key pressed  
move 10 steps
```

```
when left arrow key pressed  
move -10 steps
```

```
when up arrow key pressed  
turn 15 degrees
```

```
when down arrow key pressed  
turn 15 degrees
```

# Track\_1



```
when green flag clicked
  go to x: -175 y: 44
  point in direction 12
```



```
when green flag clicked
  go to x: -95 y: 125
  point in direction 90
  forever loop
    if touching color red? then
      say Finished for 2 secs
      stop all
    if touching color teal? then
      say Crash !! for 10 secs

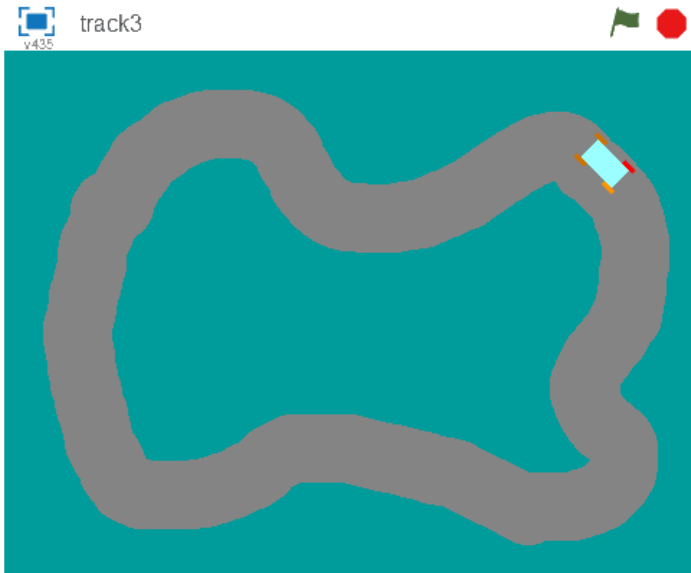
when right arrow key pressed
  move 10 steps

when left arrow key pressed
  move -10 steps

when up arrow key pressed
  turn 15 degrees

when down arrow key pressed
  turn 15 degrees
```

# Track\_1



```
when green flag clicked
  go to x: -95 y: 125
  point in direction 90
  forever loop
    if color red is touching green? then
      turn 15 degrees
    if color orange is touching green? then
      turn 15 degrees
    move 3 steps
```